

LEVEL	UNIT	LESSON Number 2	EQUIPMENT
Second Grade	Basketball	Defending a Player With The Ball	Chalk, Control Cones Basketballs, Hoops, Hoop Clips, Markers

Objectives

1. Work safely with other classmates.
2. Verbally describe the steps to dribbling.
3. Demonstrate a controlled dribble while dribbling the ball during the Master of the Dribblers game.
4. Demonstrate an accurate kick to a target.
5. Play cooperatively with the other partners who are playing on the same field.
6. Have fun.

Activity	Time (Minutes)	Procedure	Comments/Set-up/ Diagram
Part 1 Warm Up Dribble Review	10	<p>Master of the Dribblers</p> <p>Play the game inside the boundaries of a Basketball court or larger. The students all have a ball and all dribble around. The object is to use one hand to push the other players' balls out of the space while you keep your ball under control dribbling around. If you lose the ball, you must go to the outside of the field and do the fitness exercises until a new game begins.</p>	
Part 2 Defending a player with the ball.	10	<p>When I say go, get a partner and sit back to back. Decide who will put their ball away and who will go get two markers the same color as the ball you are keeping. Find an own space across from each other and put your marker down. When the class has their goals set up I will give the action task.</p> <p>[AT] One of you will begin with the ball, dribbling it toward the other partner's marker. The other partner will be trying to stop you. You may try to steal the ball, or cause the other player to make the ball go out of bounds. You may not touch the other player. The penalty for breaking any rule is the other player gets to start at the starting point for another try. If you make it to the marker before your partner gets the ball, then you get a point and now it's your partner's turn.</p> <p>(After a couple of minutes, when I am sure that both players have had enough time to try both rolls, I will stop them and begin asking the questions that will lead them to the way to defend a player with the puck.)</p> <ol style="list-style-type: none"> 1. Where should the defender position him or herself in relation to the player with the ball in order to keep them from getting to the mark? (Between the ball and the marker.) 2. Where should the defender focus when trying to steal the ball? (Look at the ball) 3. When is the best time to go for the ball so that you don't hit the other person's body, when it is close to their body, or farthest away from it? (When it is farthest away from their body.) <p>After I am sure the class can guard a player with the ball fairly well, I will move onto part three.</p>	
Part 3 Dribble Keep Away	10	<p>Play dribble keep away</p> <p>Everyone has a ball, except 10 people. When the signal is given, the dribblers begin dribbling around the space. 3 seconds after they begin dribbling, the other people, without the ball, try to steal a ball from someone dribbling. They must follow the rules that pertain to guarding and dribbling. If you steal a ball, you should begin dribbling and watching out for people trying to steal the ball. If you had your ball taken, you must find someone else to steal it from because you can't take it from the person who stole it from you!</p> <ul style="list-style-type: none"> ✓ No double dribbling. ✓ No touching the player as you are trying to steal the ball. ✓ Keep the ball in bounds. 	