

LEVEL	UNIT	LESSON number 2	EQUIPMENT
Third Grade	Floor Hockey	Mini Game Activities Using The Skills Taught Up To This Point	Hockey Sticks, Pucks,

Objectives

1. Play the games below safely.
2. Have fun.
3. Demonstrate correct execution of the skills of passing, shooting and dribbling while playing the games.

Activity	Time (Minutes)	Procedure	Comments/Set-up/Diagram
Part 1 Warm up Dribble Keep Away	8	<p>When I say go, get a flag and a hockey stick and then find a partner and sit back to back. When I say go, one partner will go get the puck and bring it back. Decide who will get the puck. (When the players with the puck get back to their partners, tell them to give the puck to their partner!)</p> <p>This game you will try to dribble the puck around inside the boundaries. The players without the puck are going to try and get the puck! They may not touch you or your stick. If they get your puck, you must try to get another puck from someone else who is dribbling around the space!</p>	
Part 2/3 Circle Keep Away	7	<p>Up to six players are evenly spaced around 20' - 25' circle, with one player inside the circle. All have hockey sticks. The circle can be made with markers or drawn with chalk.</p> <p>On the go signal, an outside player begins passing the ball or puck around inside the circle. The players may not pass the puck to the person directly next to themselves.</p> <p>If the middle person <i>touches</i> the puck with their stick, he/she switches places with the last player who passed it.</p>	
Pirates Gold	15	<p style="text-align: center;"><u>Pirate's Gold</u></p> <p>The object of the game is to see how many pieces of "gold "(pucks) the pirates can push into one of the six "ships" before a two-minute period is over.</p> <p>Divide the group into six equal teams, and have them get a hockey stick. Teams can be determined by the color of flag they are wearing. Scatter the pucks over the playing field.</p> <p>Select one group (one set of flag colors) to be pirates, Everyone else are sailors. All are scattered over the playing field.</p> <p>On the go signal, the pirates begin trying to push as many gold pieces as they can into the ships with their hockey sticks in a 2 minute period.</p> <p>The sailors try to keep the pucks from going in the ships, and once it is in the ship it cannot be removed. Sailors can dribble the pucks and pass them to other sailors to keep them from being pushed onto the ship.</p> <p>Count the gold for that team, change the team that will be the pirates, and begin again.</p> <p>Play this game until each of the colors has had a turn to be the pirates.</p>	Review the diagram of the playing field.