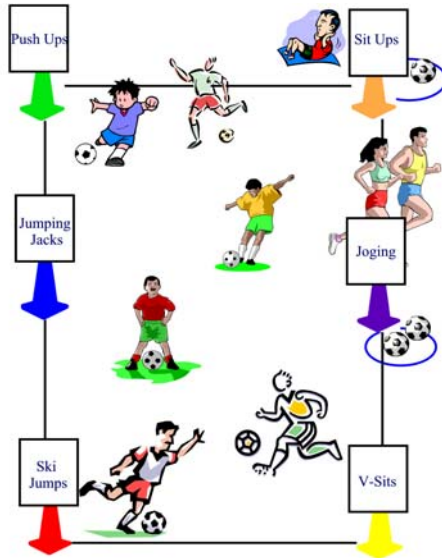
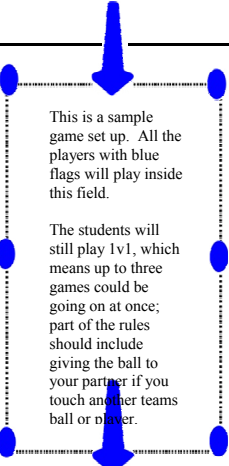


LEVEL	UNIT	LESSON Number 2	EQUIPMENT
Second Grade	Soccer	Defending a Player With The Ball	Chalk, Control Cones Soccer Balls, Hoops, Hoop Clips, Markers

Objectives

1. Work safely with other classmates.
2. Verbally describe the steps to dribbling.
3. Demonstrate a controlled dribble while dribbling the ball during the Master of the Dribblers game.
4. Demonstrate an accurate kick to a target.
5. Play cooperatively with the other partners who are playing on the same field.
6. Have fun.

Activity	Time (Minutes)	Procedure	Comments/Set-up/ Diagram
Part 1 Warm Up Dribble Review	10	<p>Master of the Dribblers</p> <p>Play the game inside the boundaries of a Basketball court or larger. The students all have a ball and all dribble around. The object is to kick other players' balls out of the space while you keep your ball under control dribbling around. If you lose the ball, you must go to the outside of the field and do the fitness exercises until a new game begins.</p> 	
Part 2 Defending a player with the ball.	10	<p>When I say go, you and your partner should go get a soccer ball and two markers. Find an own space across from each other and put your marker down. When the class has their goals set up I will give the action task.</p> <p>[AT] One of you will begin with the ball, dribbling it toward the other partner's marker. The other partner will be trying to stop you. You may try to steal the soccer ball, or cause the other player to make the soccer ball go out of bounds. You may not touch the other player. The penalty for breaking any rule is the other player gets to start at the starting point for another try. If you make it to the marker before your partner gets the ball, then you get a point and now it's your partner's turn.</p> <p>(After a couple of minutes, when I am sure that both players have had enough time to try both rolls, I will stop them and begin asking the questions that will lead them to the way to defend a player with the puck.)</p> <ol style="list-style-type: none"> 1. Where should the defender position him or herself in relation to the player with the ball in order to keep them from getting to the mark? (Between the ball and the marker.) 2. Where should the defender focus when trying to steal the ball? (Look at the ball) 3. When is the best time to go for the ball so that you don't hit the 	

		<p>other person's body, when it is close to their body, or farthest away from it? (When it is farthest away from their body.)</p> <p>After I am sure the class can guard a player with the ball fairly well, I will move onto part three.</p>	
<p>Part 3 Practice Kicking and Dribbling</p>	<p>10</p>	<p>1vs1 Game</p> <p>When I say go get a partner and sit back to back. One partner will put away one of the balls and will get two flags the same color.</p> <p>You and your partner are going to play a game against each other. Look over here; you can see I have set up a field. The markers tell you where the boundaries are for your game. If you are the last one to touch the ball before it goes out of the boundaries, you must give the ball to your partner to start dribbling toward their cone. Put the ball inside the boundaries, in the middle of the field if you score or are starting play after a broken rule.</p> <p>The object is to dribble the soccer ball until you feel you are in a good place to kick the ball and try to hit the big cone. You should pick one cone to shoot at and your partner will pick the other cone to shoot at. If you steal the ball from your partner as they are dribbling, or after they try to hit the cone, you can start dribbling from wherever you get the ball, trying to get close enough to hit your cone.</p> <p>If you hit the cone, you get a point and your partner starts with the ball in the middle of the field.</p> <p>You will have to share the field with other partners who are wearing the same color belt as you. You are not playing against them; they will have their own ball. If you hit their ball with your body or ball, you must turn the your ball over to your partner.</p> <p>When I say go, get six markers and the control cones to set up your game. Once the field is set up, you can begin your games.</p> <p>Remember; watch out for other players, they are not in your game!!</p> <p>As the class plays, stop them if you notice a field of players doing a great job and let them show off!</p> <p>Point out partners who are working together well.</p>	 <p>This is a sample game set up. All the players with blue flags will play inside this field.</p> <p>The students will still play 1v1, which means up to three games could be going on at once; part of the rules should include giving the ball to your partner if you touch another teams ball or player.</p> <p>If there is time, while they are working on the activity above, I will set up one field to show the class how to set up their fields for play.</p> <p>You may have to show the class an example. Have the players with the color flags of the field you have set up go out to the field with their partners and a ball and help them begin playing. This will show the class how to play with other people on the same field.</p>