

LEVEL	UNIT	LESSON Number 7	EQUIPMENT
First Grade	Softball	Hitting Practice	Ts, balls, bats, control cones, targets, hoops, markers, Hoop stands, Buckets, Bowling pin, Jump Ropes,

Objectives

1. Students will play the warm up game safely.
2. Students will get into groups of three quickly and safely.
3. Students will direct the hit away from the fielders.
4. Students will have fun.
5. Students will cooperate as they create their game in part three.

Activity	Time (Minutes)	Procedure	Comments/Set- up/ Diagram
Part 1 Warm up	8	Hot Potato Tag See lesson 6 for game explanation. Students will get flags all at once. The flags will be clipped to the fence by color, with an equal number of each color so that the total equals the number of students. Get a partner who has not got the same color flag as you.	
Part 2 One V Two T- Ball	10	One v Two t-ball. One player hits the ball and runs around the cone, back to the tee. The fielder runs and gets the ball and throws it from at least 3 steps away (mark it with a hoop, you can let the students decide together in their groups how far they will make the hoop.) into a bucket or can, before the hitter gets back to the tee. Get into a group of three with people who have the same color flag as you. Have students play in partners (not in 4s) if there is an odd number. During play we will discuss the placement of the hit for the best chance to get to the base and back before the fielders get the ball in the bucket. <ol style="list-style-type: none"> 1. When you are batting, where do you want to hit the ball in order to make it hard for the fielders to get the ball to the bucket before you get back to home? (away from the fielders, as far from the bucket as possible, within the boundaries) 2. This is called using strategy. You want to figure out a way to get the most time you can to run to the base and back so you have to come up with a strategy. (Look to see where the fielders are and try to direct your hit away from them.) 3. How do you direct your hit? Have your weak side face the direction of the hit. Step with your weak foot toward the direction that you want the ball to go, as you swing the bat. Have your bat surface that hits the ball facing toward the direction you want the ball to go. Look at the ball. 	Equipment: Cone/Tee Bat Ball Bucket Hoop
Part 3	10	Give the groups the choice to add or trade a couple pieces of equipment and create a new game that has hitting in it. After a few minutes have a group that is playing a cool game show it to the class.	Equipment to add: Markers Chalk Targets Hoop Stands Jump Ropes Bowling Pin
Closure	2	What things do you have to remember when you are hitting the ball?	